MIDDLEMOUNT LIBRARY JULY 2025



Monday	Tuesday	Wednesday	Thursday	Friday
	1	2 F5F Story Time 9.30am – 10.00am	3 School Holidays Activity 9.30am – 10.00am	4 School Holidays Activity 9.30am – 10.00am
7 F5F Rhyme Time 9.30am – 10.00am	8	9 F5F Story Time 9.30am – 10.00am	10 School Holidays Activity 9.30am – 10.00am	11 School Holidays Activity 9.30am – 10.00am
14 F5F Rhyme Time 9.30am – 10.00am	15	16 F5F Story Time 9.30am – 10.00am	17	18
21 F5F Rhyme Time 9.30am – 10.00am	22	23 F5F Story Time 9.30am – 10.00am	24	25
28 F5F Rhyme Time 9.30am – 10.00am	29	30 F5F Story Time 9.30am – 10.00am	31	

PROGRAM INFORMATION

First 5 Forever Baby Bounce (0-2 years) Meet other parents and babies for a fun session of singing, clapping and dancing. Learn songs and action rhymes to nurture your baby's pre-literacy, communication, language and social skills.

First 5 Forever Story Time (2-5 years) Let your children listen and participate in interactive group storytelling sessions. Bright, vibrant picture book tales come alive when read by library staff along with a simple craft activity which can help enhance fine motor skill development.

First 5 Forever Rhyme Time (0–5 years) Learn action rhymes and songs which will help your child's pre-literacy, communication, language and social skills. Then join in a simple craft activity to help enhance fine motor skill development. Join with other parents and children for a fun social gathering.

First 5 Forever Play Time Sessions (2–5 years) Play Time sessions encourage parents to explore play activities with their child, to create stories and make new discoveries about their world.



BOOKINGS ESSENTIAL - All library sessions require bookings. Call Middlemount Library on 4985 7752 or visit us to book. Parents, please collect a copy of Isaac Regional Library Service - Children and Young Adults Policy available at your local library. Please note: Children 12 years and under must be accompanied by an adult at all activities. Visit www.isaac.qld.gov.au or call 1300 ISAACS (1300 472 227) to find out more.

